

This form is a summary description of the model entitled “FlexibleBarrier” proposed for the Model Checking Contest @ Petri Nets. Models can be given in several instances parameterized by scaling parameters. Colored nets can be accompanied by one or many equivalent, unfolded P/T nets. Models are given together with property files (possibly, one per model instance) giving a set of properties to be checked on the model.

Description

This model describes a barrier algorithm that synchronizes several concurrent processes. The number of concurrent processes evolves dynamically over time. Between two successive synchronizations, processes can be killed or can fork new processes: all live processes have to be synchronized by the barrier. This algorithm is used in cooperative kernels, a novel technique that allows safe multitasking for irregular data-parallel algorithms on GPUs.

This collection of P/T nets was derived from an [LNT](#) model of the Flexible Barrier. Each instance was first translated to [LOTOS](#), and then to an interpreted Petri net using the [CADP](#) toolbox. Finally, a P/T net was obtained by stripping out all data-related information (variables, types, assignments, guards, etc.) from the interpreted Petri net, leading to a NUPN (Nested-Unit Petri Net) model translated to PNML using the [CÆSAR.BDD](#) tool.

Each instance of the model is parameterized by the maximal number N of concurrent processes that synchronize on the barrier. Each instance is also parameterized by its version V , which specifies how the NUPN has been produced from the LOTOS specification. V is either equal to “ a ” if the NUPN has been generated *after* applying all the structural and data-flow optimizations of the [CÆSAR](#) compiler for LOTOS, or to “ b ” if the NUPN has been generated *before* these optimizations.

References

Scaling parameter

Parameter name	Parameter description	Chosen parameter values
(N, V)	N is the maximal number of concurrent processes and V is the version defined above	$\{4, 6, 8, 10, 12, 14, 16, 18, 20, 22\} \times \{a, b\}$

Size of the model

Parameter	Number of places	Number of transitions	Number of arcs	Number of units	HWB code
$N = 04, V = a$	51	88	309	7	2-6-19
$N = 04, V = b$	268	305	743	11	5-6-39
$N = 06, V = a$	75	154	599	9	2-8-27
$N = 06, V = b$	542	621	1533	15	7-8-60
$N = 08, V = a$	99	236	985	11	2-10-35
$N = 08, V = b$	920	1057	2627	19	9-10-76
$N = 10, V = a$	123	334	1467	13	2-12-43
$N = 10, V = b$	1402	1613	4025	23	11-12-94
$N = 12, V = a$	147	448	2045	15	2-14-51
$N = 12, V = b$	1988	2289	5727	27	13-14-111
$N = 14, V = a$	171	578	2719	17	2-16-59
$N = 14, V = b$	2678	3085	7733	31	15-16-140
$N = 16, V = a$	195	724	3489	19	2-18-67
$N = 16, V = b$	3472	4001	10043	35	17-18-159
$N = 18, V = a$	219	886	4355	21	2-20-75
$N = 18, V = b$	4370	5037	12657	39	19-20-177
$N = 20, V = a$	243	1064	5317	23	2-22-83
$N = 20, V = b$	5372	6193	15575	43	21-22-195
$N = 22, V = a$	267	1258	6375	25	2-24-91
$N = 22, V = b$	6478	7469	18797	47	23-24-214

Structural properties

ordinary — all arcs have multiplicity one yes
simple free choice — all transitions sharing a common input place have no other input place no ^(a)
extended free choice — all transitions sharing a common input place have the same input places no ^(b)
state machine — every transition has exactly one input place and exactly one output place no ^(c)
marked graph — every place has exactly one input transition and exactly one output transition no ^(d)
connected — there is an undirected path between every two nodes (places or transitions) yes ^(e)
strongly connected — there is a directed path between every two nodes (places or transitions) no ^(f)
source place(s) — one or more places have no input transitions yes ^(g)
sink place(s) — one or more places have no output transitions no ^(h)
source transition(s) — one or more transitions have no input places no ⁽ⁱ⁾
sink transitions(s) — one or more transitions have no output places no ^(j)
loop-free — no transition has an input place that is also an output place ? ^(k)
conservative — for each transition, the number of input arcs equals the number of output arcs no ^(l)
subconservative — for each transition, the number of input arcs equals or exceeds the number of output arcs no ^(m)
nested units — places are structured into hierarchically nested sequential units ⁽ⁿ⁾ yes

^(a) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(b) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(c) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(d) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(e) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(f) from place 1 one cannot reach place 0.

^(g) place 0 is a source place.

^(h) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

⁽ⁱ⁾ stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(j) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(k) stated by CÆSAR.BDD version 2.7 to be true on 10 instance(s) out of 20, and false on the remaining 10 instance(s).

^(l) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

^(m) stated by CÆSAR.BDD version 2.7 on all 20 instances (10 values of $N \times 2$ values of V).

⁽ⁿ⁾ the definition of Nested-Unit Petri Nets (NUPN) is available from <http://mcc.lip6.fr/nupn.php>

Behavioural properties

- safe** — *in every reachable marking, there is no more than one token on a place*yes ^(o)
dead place(s) — *one or more places have no token in any reachable marking*? ^(p)
dead transition(s) — *one or more transitions cannot fire from any reachable marking*? ^(q)
deadlock — *there exists a reachable marking from which no transition can be fired*? ^(r)
reversible — *from every reachable marking, there is a transition path going back to the initial marking*?
live — *for every transition t , from every reachable marking, one can reach a marking in which t can fire*

Size of the marking graphs

Parameter	Number of reach-able markings	Number of tran-sition firings	Max. number of tokens per place	Max. number of tokens per marking
$N = 04, V = a$	20737 ^(s)	?	1	6
$N = 04, V = b$	$\geq 3.66789e+08$ ^(t)	?	1 ^(u)	6
$N = 06, V = a$	$2.98598e+06$ ^(v)	?	1	8
$N = 06, V = b$	$\geq 4.63158e+10$ ^(w)	?	1 ^(x)	8
$N = 08, V = a$	$4.29982e+08$ ^(y)	?	1	10
$N = 08, V = b$	$\geq 2.87705e+13$ ^(z)	?	1 ^(aa)	10
$N = 10, V = a$	$6.19174e+10$ ^(ab)	?	1	12
$N = 10, V = b$	$\geq 1.14075e+17$ ^(ac)	?	1 ^(ad)	12
$N = 12, V = a$	$8.9161e+12$ ^(ae)	?	1	14
$N = 12, V = b$	$\geq 6.12466e+20$ ^(af)	?	1 ^(ag)	14
$N = 14, V = a$	$1.28392e+15$ ^(ah)	?	1	16
$N = 14, V = b$	$\geq 3.04107e+15$ ^(ai)	?	1 ^(aj)	16
$N = 16, V = a$	$1.84884e+17$ ^(ak)	?	1	18
$N = 16, V = b$	$\geq 2.19392e+17$ ^(al)	?	1 ^(am)	18
$N = 18, V = a$	$2.66233e+19$ ^(an)	?	1	20
$N = 18, V = b$	$\geq 1.51447e+19$ ^(ao)	?	1 ^(ap)	20
$N = 20, V = a$	$3.83376e+21$ ^(aq)	?	1	22
$N = 20, V = b$	$\geq 1.00937e+21$ ^(ar)	?	1 ^(as)	22
$N = 22, V = a$	$5.52061e+23$ ^(at)	?	1	24
$N = 22, V = b$	$\geq 6.53756e+22$ ^(au)	?	1 ^(av)	24

- ^(o) safe by construction – stated by the [CÆSAR](#) compiler.
^(p) stated by [CÆSAR.BDD](#) version 3.3 to be false on 11 instance(s) out of 20, and unknown on the remaining 9 instance(s).
^(q) stated by [CÆSAR.BDD](#) version 2.7 to be false on 11 instance(s) out of 20, and unknown on the remaining 9 instance(s).
^(r) stated by [CÆSAR.BDD](#) version 2.7 to be false on 10 instance(s) out of 20, and unknown on the remaining 10 instance(s).
^(s) stated by [CÆSAR.BDD](#) version 2.7.
^(t) stated by [CÆSAR.BDD](#) version 2.7.
^(u) stated by the [CÆSAR](#) compiler.
^(v) stated by [CÆSAR.BDD](#) version 2.7.
^(w) stated by [CÆSAR.BDD](#) version 2.7.
^(x) stated by the [CÆSAR](#) compiler.
^(y) stated by [CÆSAR.BDD](#) version 2.7.
^(z) stated by [CÆSAR.BDD](#) version 2.7.
^(aa) stated by the [CÆSAR](#) compiler.
^(ab) stated by [CÆSAR.BDD](#) version 2.7.
^(ac) stated by [CÆSAR.BDD](#) version 2.7.
^(ad) stated by the [CÆSAR](#) compiler.
^(ae) stated by [CÆSAR.BDD](#) version 2.7.
^(af) stated by [CÆSAR.BDD](#) version 2.7.
^(ag) stated by the [CÆSAR](#) compiler.
^(ah) stated by [CÆSAR.BDD](#) version 2.7.
^(ai) stated by [CÆSAR.BDD](#) version 2.7.
^(aj) stated by the [CÆSAR](#) compiler.
^(ak) stated by [CÆSAR.BDD](#) version 2.7.
^(al) stated by [CÆSAR.BDD](#) version 2.7.
^(am) stated by the [CÆSAR](#) compiler.

(an) stated by [CÆSAR.BDD](#) version 2.7.
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(aq) stated by [CÆSAR.BDD](#) version 2.7.
(ar) stated by [CÆSAR.BDD](#) version 2.7.
(as) stated by the [CÆSAR](#) compiler.
(at) stated by [CÆSAR.BDD](#) version 2.7.
(au) stated by [CÆSAR.BDD](#) version 2.7.
(av) stated by the [CÆSAR](#) compiler.